

Time triggered scheduler for TMS570LS3137

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# **Chapter 1**

## **Introduction**

The goal of this work was to develop a time triggered (TT) scheduler of tasks for TMS570LS3137, compatible with existing rpp-library and FreeRTOS operating system. Time triggered scheduler organizes TT tasks in a way that it's deterministic when a task is started to be executing. These times are defined offline before the launch of the scheduler.



# Chapter 2

## Functionality and problems

### 2.1 Project installation

To be able to run software properly, two projects need to be set up: a library `rpp-lib` and project `helloworld` where the TT scheduler is implemented.

#### 2.1.1 Getting sources from git repository

To get the source codes from Git repository, execute the following command:

```
git clone git@rtime.felk.cvut.cz:pes-rpp/rpp-lib -branch personal/langrfile/ttcpu
```

#### 2.1.2 Launching the project

Project `rpp-lib` is located at:

`rpp-lib/build/tms570_hd़k`

Project `helloworld` is located at:

`rpp-lib/build/tms570_hd़k/apps`

Open and compile both projects in Code Composer Studio (developed with version 5.5), plug in the TMS570LSHDK and launch `helloworld` project by clicking the Debug button.

### 2.2 Functionality

This section describes functionality of the TT scheduler while providing references to code documentation where implementation can be reviewed.

#### 2.2.1 TT scheduler data type

TT scheduler is implemented with data structure `tt_scheduler_t`. An array of TCBs `TCB_storage` is saved there. TCB is a structure for storing task status and information. Next, scheduler has a table of pointers on TT tasks – `TCB_table`, the scheduler table defining the order of task execution. One task can appear multiple times in the table. When the end of the table is reached the first task is started again.

Next, scheduler has its table of times – `task_computing_time` – where is specified when exactly every TT task in `TCB_table` has to be started. Having such times, it's also determined how maximally long can the TT task be computed. If TT task finishes before the next one should start then a time window when no task runs occurs. To utilize this time, it's filled with FreeRTOS tasks, which are handled by FreeRTOS scheduler.

## 2.2.2 Real-time interrupt module

To measure the time, the real-time interrupt (RTI) module is used. RTI provides timer functionality, it incorporates counters that define the timebases needed for scheduling. The TT scheduler uses Free Running Counter 0 (FRC0) with Compare Register 2 (CR2). When the FRC0 matches the value in CR2, interrupt is generated. CR2 is then incremented by value stored in Update Register 2 (UR2). This allows to generate periodic interrupts. See `prvSetupTimerInterrupt()` in `port.c` or `RTI_init()` to view the initialization and setting of the RTI.

## 2.2.3 Switching tasks

RTI CR2 generated interrupts are handled with `ttInInterrupt()`. The function checks current time and the status of the TT scheduler. Several situations can occur:

1. When a TT task runs longer than it can, i.e. next TT task should run but the previous hasn't finished yet, an error message is printed and the program freezes (ends in infinite loop).
2. It's time for another TT task to be started and currently running task is a FreeRTOS one. In such case FreeRTOS scheduler is disabled and it's switched from FreeRTOS task to the next TT task.
3. The time for the next TT task hasn't come yet, so just keep running current task.

## 2.2.4 TT task implementation

While TT tasks are started over and over again, the functions they call need to be implemented as an infinite loop. At the end of the loop `ttWait()` is called. It enables FreeRTOS scheduler and generates software interrupt handled with `ttYieldFreeRTOSWithinAPI()` which save context of the TT task and switches from it to FreeRTOS task. When the time comes and TT task should run again, its context is restored and it continues from the beginning of the loop. For a simple example of TT task implementation, please review `tt_task01`.

## 2.2.5 TT scheduler initialization

To initialize the scheduler, the size of `TCB_storage`, `task_computing_time` and `TCB_table` have to be defined with macros `NUM_TASKS` and `NUM_TABLE`. Tasks are created with `ttCreateTask()`, a pointer to an element of `TCB_storage` needs to be passed as a parameter. Scheduler table `TCB_table` and corresponding table of times `task_computing_time` have to be filled manually. Also `deadline` of the first task and `next_interrupt` have to be set. To be able to run FreeRTOS scheduler, it's necessary to initialize it too. This is done by calling edited `vTaskStartScheduler()`, see [3.1](#). At the end of the initialization, the first TT task in the scheduler table is started with `ttStartFirstTask()`. Please review the `scheduler_init()` where the initialization is implemented.

## 2.3 Problems

In this section known problems and necessary future work are listed.

1. There is no API, initializing the scheduler, creating the scheduler table and the definition of computing times is not user friendly.
2. It would be more suitable to implement a structure describing one record in the schedule including pointer to TCB and computing time and use array of these structures. Currently there are two separate arrays of primitives, `task_computing_time` and `TCB_table`.
3. Scheduler hasn't been tested for higher interrupt frequencies, more tasks with various periods in scheduler table, various computing times etc. In fact it hasn't been tested at all, the development ended at the moment when it started to work somehow.
4. Using `rpp_sci_printf()` for printing cause freezing. This probably has very serious cause and should be solved ASAP. Try using `rpp_sci_printk()` until it's solved.
5. Scheduler has no support for mutexes and semaphores.
6. The initial value of compare 0 unit in RTI module, generating interrupts for FreeRTOS scheduler, is set to cause delay by 50ms. This is done because rest of the initialization of the TT scheduler which is done afterwards has to be finished before interrupt occurs, otherwise it freezes. This is probably the sign of bad design.
7. Badly used `#include` and generally badly "connected" files. For example, in main.c, there is `extern PRIVILEGED_DATA TCB_t * volatile pxCurrentTCB;` which generally is not recommended but still is used in order to make the variable available in the source file.



# Chapter 3

## Changes in rpp-lib files

There are several files in rpp-lib project that had to be slightly changed to provide functionality of TT scheduler. The changes are described in this chapter. In source codes, nearby the affected lines or functions, commentaries are written. They specifies the changed behaviour and contains "TODO", so that these lines could be more easily found and reviewed. This chapter provides the description of changes in particular files.

### 3.1 port.c

In port.c source file the end of `xPortStartScheduler()` function is changed, calling function `vPortStartFirstTask()` is commented out. As a result, calling `vTaskStartScheduler()` in `scheduler_init()` will initialize the FreeRTOS scheduler but won't launch any task.

Changes were also made in `prvSetupTimerInterrupt()`. This function originally sets RTI module for purpose of FreeRTOS scheduler. Current implementation adds settings of the RTI module also for TT scheduler – compare unit 2 and its update register are set and interrupts it generates are enabled.

To make changes functional, `tt_scheduler.h` is included using relative path at the beginning of the file.

### 3.2 portASM.asm

Several assembly macros and functions were added. At first, `ttRESTORE_CONTEXT` and `ttSAVE_CONTEXT` macros were added. Their functionality is the same as `portRESTORE_CONTEXT` and `portSAVE_CONTEXT`, while the pointer on the top of the stack is saved to `tempTCB`. This is necessary because whether the task is TT or FreeRTOS can be checked after saving task context. The check is done in functions called within ISR, `ttSwitchToFreeRTOS()` or `ttSwitch()`. Based on whose task's context was saved, functions assign pointer on the top of stack from `tempTCB` to either `ttCurrentTCB` or `pxCurrentTCB`.

Next there are three new functions, `ttStartFirstTask()`, `ttYieldFreeRTOSWithinAPI()` and `ttInInterrupt()`.

### 3.3 portmacro.h

In portmacro.h header file a macro `portYIELD_WITHIN_API()` is defined, which generates software interrupt. Please note that the interrupt is handled by function `ttYieldFreeRTOSWithinAPI()` and not by original FreeRTOS function `vPortYieldWithinAPI()`. While both schedulers use software generated interrupt, the function has to check which scheduler generated it. If it's the TT scheduler, it switches from TT task to FreeRTOS task. In case FreeRTOS task generated interrupt, it calls `vTaskSwitchContext()`, i.e. it behaves just like `vPortYieldWithinAPI()`.

### 3.4 sys\_startup.c

In sys\_startup.c source file an interrupt table s\_vim\_init is defined.

Interrupt source for the 4th channel is a compare unit 2 of RTI module, which is used to provide TT scheduler functionality. The function `ttInInterrupt()` is used as ISR.

Interrupt source for the 21st channel is a software interrupt, `ttYieldFreeRTOSWithinAPI()` is used as ISR.

To make changes functional, `tt_scheduler.h` is included using relative path at the beginning of the file.

## Chapter 4

# Data Structure Index

### 4.1 Data Structures

Here are the data structures with brief descriptions:

<a href="#">tt_scheduler_t</a>	Time triggered scheduler data structure	13
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# Chapter 5

## File Index

### 5.1 File List

Here is a list of all documented files with brief descriptions:

<a href="#">tt_scheduler.h</a>	Header file for time triggered scheduler . . . . .	15
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# Chapter 6

## Data Structure Documentation

### 6.1 tt\_scheduler\_t Struct Reference

Time triggered scheduler data structure.

```
#include <tt_scheduler.h>
```

#### Data Fields

- uint32\_t `task_computing_time` [NUM\_TABLE]
- TCB\_t \* `TCB_table` [NUM\_TABLE]
- uint32\_t `current_task_index`
- uint32\_t `next_interrupt`
- uint32\_t `deadline`
- unsigned char `tt_running`
- TCB\_t `TCB_storage` [NUM\_TASKS]

#### 6.1.1 Detailed Description

Time triggered scheduler data structure.

Data structure contains array of tasks (their TCBs), scheduler table, table of tasks' computing times, deadline for currently running task and time when the next interrupt will come.

#### 6.1.2 Field Documentation

##### 6.1.2.1 current\_task\_index

```
uint32_t tt_scheduler_t::current_task_index
```

Index to a TCB\_table indexing currently running task.

### 6.1.2.2 deadline

```
uint32_t tt_scheduler_t::deadline
```

Time when current task has to be already finished (so at that time, a FreeRTOS task has to run). In other words it says how long time after the execution of the current task the next task has to be started.

### 6.1.2.3 next\_interrupt

```
uint32_t tt_scheduler_t::next_interrupt
```

Time when the next interrupt will come.

### 6.1.2.4 task\_computing\_time

```
uint32_t tt_scheduler_t::task_computing_time[NUM\_TABLE]
```

Array of times, each indicates how maximally long can the computation of the task at the same index in TCB\_table takes.

### 6.1.2.5 TCB\_storage

```
TCB_t tt_scheduler_t::TCB_storage[NUM\_TASKS]
```

Array of TCBs.

### 6.1.2.6 TCB\_table

```
TCB_t* tt_scheduler_t::TCB_table[NUM\_TABLE]
```

Scheduler table, array of pointers on TCBs.

### 6.1.2.7 tt\_running

```
unsigned char tt_scheduler_t::tt_running
```

Boolean indicating whether TT task is currently running.

The documentation for this struct was generated from the following file:

- [tt\\_scheduler.h](#)

# Chapter 7

## File Documentation

### 7.1 tt\_scheduler.h File Reference

Header file for time triggered scheduler.

```
#include "rpp/rpp.h"
#include "TCB_t2.h"
```

#### Data Structures

- struct `tt_scheduler_t`  
*Time triggered scheduler data structure.*

#### Macros

- `#define TT_PRINT 0`
- `#define REPEAT_FIRST_TASK 1`
- `#define ttSYS_SSIR2_REG ( * ( ( volatile uint32_t * ) 0xFFFFFB4 ) )`
- `#define ttSYS_SSIR2_SSKEY ( 0x8400UL )`
- `#define ttMACRO_YIELD() { ttSYS_SSIR2_REG = ttSYS_SSIR2_SSKEY; asm( " DSB " ); asm( " ISB " ); }`
- `#define SSIVEC ( * ( ( volatile uint32_t * ) 0xFFFFFFF4 ) )`
- `#define N2HET1_direction ( * ( ( volatile uint32_t * ) 0xFFFFB84C ) )`
- `#define N2HET1_dout ( * ( ( volatile uint32_t * ) 0xFFFFB854 ) )`
- `#define PINMMR0 ( * ( ( volatile uint32_t * ) 0xFFFFEB10) )`
- `#define portRTI_GCTRL_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC00 ) )`
- `#define portRTI_TBCTRL_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC04 ) )`
- `#define portRTI_COMPCTRL_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC0C ) )`
- `#define portRTI_CNT0_FRC0_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC10 ) )`
- `#define portRTI_CNT0_UC0_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC14 ) )`
- `#define portRTI_CNT0_CPUC0_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC18 ) )`
- `#define portRTI_CNT0_COMP0_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC50 ) )`
- `#define portRTI_CNT0_UDCP0_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC54 ) )`
- `#define portRTI_SETINTENA_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC80 ) )`
- `#define portRTI_CLEARINTENA_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC84 ) )`
- `#define portRTI_INTFLAG_REG ( * ( ( volatile uint32_t * ) 0xFFFFFC88 ) )`

- #define **portRTI\_CNT0\_COMP1\_REG** (\* ( ( volatile uint32\_t \* ) 0xFFFFFC58 ) )
- #define **portRTI\_CNT0\_UDCP1\_REG** (\* ( ( volatile uint32\_t \* ) 0xFFFFFC5C ) )
- #define **portRTI\_CNT0\_UC1\_REG** (\* ( ( volatile uint32\_t \* ) 0xFFFFFC34 ) )
- #define **portRTI\_CNT0\_FRC1\_REG** (\* ( ( volatile uint32\_t \* ) 0xFFFFFC30 ) )
- #define **portRTI\_CNT0\_CPUC1\_REG** (\* ( ( volatile uint32\_t \* ) 0xFFFFFC38 ) )
- #define **portRTI\_CNT0\_COMP2\_REG** (\* ( ( volatile uint32\_t \* ) 0xFFFFFC60 ) )
- #define **portRTI\_CNT0\_UDCP2\_REG** (\* ( ( volatile uint32\_t \* ) 0xFFFFFC64 ) )
- #define **REQENASET** (\* ( ( volatile uint32\_t \* ) 0xFFFFFE30 ) )
- #define **RTI\_INT\_MS** 1
- #define **RTI\_TO\_TICK**(x) ( ( uint32\_t ) ( x ) \* ( configCPU\_CLOCK\_HZ / 2 ) / configTICK\_RATE\_HZ )
- #define **RTI\_NEXT\_INTERRUPT** (**RTI\_TO\_TICK(RTI\_INT\_MS)**)
- #define **COMMON\_TIME** (**RTI\_INT\_MS** \* 1000 )
- #define **TT\_FALSE** 0
- #define **TT\_TRUE** 1
- #define **NUM\_TASKS** 4
- #define **NUM\_TABLE** 5

## Functions

- void **tt\_task01** (void \*p)
 

*Function for time triggered task01.*
- void **tt\_task02** (void \*p)
 

*Function for time triggered task02.*
- void **tt\_task03** (void \*p)
 

*Function for time triggered task03.*
- void **tt\_task04** (void \*p)
 

*Function for time triggered task04.*
- void **task\_freertos1** (void \*p)
 

*Function for FreeRTOS task01.*
- void **task\_freertos2** (void \*p)
 

*Function for FreeRTOS task02.*
- void **task\_freertos3** (void \*p)
 

*Function for FreeRTOS task03.*
- void **scheduler\_init** ()
 

*Initialize TT scheduler. This function is called at the beginning of the program.*
- void **ttCreateTask** (TaskFunction\_t func, TCB\_t \*task\_TCB, const char \*const name, void \*const params, const uint16\_t stack\_depth)
 

*Create time triggered task. Tasks are created in [scheduler\\_init\(\)](#). Inspired with code in tasks.c.*
- void **TCB\_save\_name** (TCB\_t \*task\_TCB, const char \*const name)
 

*Store name in task\_TCB correctly. This function is called within [ttCreateTask\(\)](#). Copied from tasks.c.*
- void **ttSwitch** (void)
 

*Called within interrupt (generated by RTI module), decide which task should run next.*
- void **ttSwitchToFreeRTOS** (void)
 

*Called within software interrupt, sets a FreeRTOS task to run.*
- void **ttWait** ()
 

*Let TT task wait by calling software interrupt.*
- void **ttStartFirstTask** (void)
 

*Runs the first TT task. Assembly function.*
- void **ttYieldFreeRTOSWithinAPI** (void)
 

*Switch to FreeRTOS task. Assembly function.*
- void **ttlInInterrupt** (void)

- Switch to task (TT or FreeRTOS). Assembly function.*
- void **LED\_init** ()  
*Initialize LEDs.*
  - void **LED\_on** ()  
*Turn LED on.*
  - void **LED\_off** ()  
*Turn LED off.*
  - void **LED\_switch** (void)  
*Switch LED.*
  - void **LED\_error\_on** ()  
*Turn LED\_error on.*
  - void **LED\_error\_off** ()  
*Turn LED\_error on.*
  - void **LED\_error\_switch** ()  
*Switch LED\_error.*
  - void **RTI\_init** ()  
*DEPRECATED, initialize RTI module, currently is done in port.c.*

### 7.1.1 Detailed Description

Header file for time triggered scheduler.

#### Author

`langrfil@fel.cvut.cz`

#### Date

September 2016

### 7.1.2 Macro Definition Documentation

#### 7.1.2.1 COMMON\_TIME

```
#define COMMON_TIME ( RTI_INT_MS * 1000 )
```

Common time for defining computing time for TT tasks, see [scheduler\\_init\(\)](#).

#### 7.1.2.2 NUM\_TABLE

```
#define NUM_TABLE 5
```

The size of scheduler table `TCB_table`.

#### 7.1.2.3 NUM\_TASKS

```
#define NUM_TASKS 4
```

Number of tasks.

#### 7.1.2.4 REPEAT\_FIRST\_TASK

```
#define REPEAT_FIRST_TASK 1
```

First task is once repeated in scheduler table yes(1) or no(0).

#### 7.1.2.5 RTI\_INT\_MS

```
#define RTI_INT_MS 1
```

Every RTI\_INT\_MS milliseconds interrupt occurs.

#### 7.1.2.6 RTI\_NEXT\_INTERRUPT

```
#define RTI_NEXT_INTERRUPT ( RTI_TO_TICK( RTI_INT_MS ) )
```

Get how many RTI ticks it takes between two interrupts.

#### 7.1.2.7 RTI\_TO\_TICK

```
#define RTI_TO_TICK(
    x ) ( ( uint32_t ) ( x ) * ( ( configCPU_CLOCK_HZ / 2 ) / configTICK_RATE_HZ ) )
```

Transform from milliseconds to RTI ticks.

#### 7.1.2.8 SSIVEC

```
#define SSIVEC ( * ( volatile uint32_t * ) 0xFFFFFFFF4 ) )
```

Contains information about software interrupts (not used).

#### 7.1.2.9 TT\_PRINT

```
#define TT_PRINT 0
```

Status prints during interrupts enabled(1) or disabled(0).

#### 7.1.2.10 ttMACRO\_YIELD

```
#define ttMACRO_YIELD( ) { ttSYS_SSIR2_REG = ttSYS_SSIR2_SSKEY; asm( " DSB " ); asm( " ISB " );
); }
```

Generates software interrupt2.

### 7.1.2.11 ttSYS\_SSIR2\_REG

```
#define ttSYS_SSIR2_REG ( * ( ( volatile uint32_t * ) 0xFFFFFB4 ) )
```

System software interrupt request 2 register.

### 7.1.2.12 ttSYS\_SSIR2\_SSKEY

```
#define ttSYS_SSIR2_SSKEY ( 0x8400UL )
```

A specific value generating software interrupt2 when written to ttSYS\_SSIR2\_REG.

## 7.1.3 Function Documentation

### 7.1.3.1 LED\_error\_off()

```
void LED_error_off ( )
```

Turn LED\_error on.

LED on N2HET1[29] is turned off.

```
499 { /* Turn LED_error off. */
500     /* Turn off LED on N2HET1[29] */
501     N2HET1_dout &= 0xFFFFFFFF;
502 }
503 }
```

### 7.1.3.2 LED\_error\_on()

```
void LED_error_on ( )
```

Turn LED\_error on.

LED on N2HET1[29] is turned on.

```
491 {
492     /* Turn LED_error on. */
493     /* Turn on LED on N2HET1[29] */
494     N2HET1_dout |= 0x20000000;
495 }
496 }
```

### 7.1.3.3 LED\_error\_switch()

```
void LED_error_switch ( )
```

Switch LED\_error.

LED on N2HET1[29] is switched (turned off when it's currently turned on and vice versa).

```
507 {
508     /* Switch LED_error. */
509
510     /* Turn on or off LED on N2HET1[29] */
511     if( (N2HET1_dout & 0x20000000) > 0)
512         N2HET1_dout &= 0xFFFFFFFF;
513     else
514         N2HET1_dout |= 0x20000000;
515 }
```

### 7.1.3.4 LED\_init()

```
void LED_init ( )
```

Initialize LEDs.

Initialize LEDs on N2HET1[0] and N2HET1[29].

```
454 {
455     /* Initialize LEDs. */
456
457     /* IOMM settings set by default to N2HET1[0] */
458
459     /* Set control register address to control LED on N2HET1[29], it's on PINMMR0[18] */
460     PINMMR0 = 0x00040000;
461     /* Set direction of N2HET1[0] and [29] to output. */
462     N2HET1_direction |= 0x20000001;
463 }
```

### 7.1.3.5 LED\_off()

```
void LED_off ( )
```

Turn LED off.

LED on N2HET1[0] is turned off.

```
473 {
474     /* Turn LED off. */
475
476     N2HET1_dout &= 0xFFFFFFF;
477 }
```

### 7.1.3.6 LED\_on()

```
void LED_on ( )
```

Turn LED on.

LED on N2HET1[0] is turned on.

```
466 {
467     /* Turn LED on. */
468
469     N2HET1_dout |= 0x00000001;
470 }
```

### 7.1.3.7 LED\_switch()

```
void LED_switch (
    void )
```

Switch LED.

LED on N2HET1[0] is switched (turned off when it's currently turned on and vice versa).

```
480 {
481     /* Switch LED. */
482
483     /* Turn on or off LED on N2HET1[0] */
484     if( (N2HET1_dout & 0x00000001) > 0)
485         N2HET1_dout &= 0xFFFFFFF;
486     else
487         N2HET1_dout |= 0x00000001;
488 }
```

### 7.1.3.8 RTI\_init()

```
void RTI_init ( )
```

DEPRECATED, initialize RTI module, currently is done in port.c.

Define frequency of generating interrupts by setting FRC0, compare blocks 0 (uses FreeRTOS) and 2 (uses TT scheduler) and their update registers.

```
518 {
519     /* DEPRECATED, initialize RTI module, currently is done in port.c. */
520     /* Set interrupt on match FRC0 with compare unit 2, needed by TT scheduler. */
521
522     /* Disable timer 0. */
523     portRTI_GCTRL_REG &= 0xFFFFFFFFEUL;
524
525     /* Use the internal counter. */
526     portRTI_TBCTRL_REG = 0x00000000U;
527
528     /* All compare registers will be compared with RTIFRC0 counter. */
529     portRTI_COMPCTRL_REG = 0x00000000U;
530
531     /* Initialise the counter and the prescale counter registers. */
532     portRTI_CNT0_UC0_REG = 0x00000000U;
533     portRTI_CNT0_FRC0_REG = 0x00000000U;
534
535     /* Set Prescalar for RTI clock. */
536     portRTI_CNT0_CPC0_REG = 0x00000001U;
537     portRTI_CNT0_COMP2_REG = RTI_NEXT_INTERRUPT;
538     portRTI_CNT0_UDCP2_REG = RTI_NEXT_INTERRUPT;
539
540     /* Clear interrupts. */
541     portRTI_INTFLAG_REG = 0x0007000FU;
542     portRTI_CLEARINTENA_REG = 0x00070F0FU;
543
544     /* Enable also interrupt channel 4 in VIM */
545     REQENASET |= 0x00000010;
546
547     /* Enable the compare 2 interrupt. */
548     portRTI_SETINTENA_REG = 0x00000004U;
549
550     /* Enable timer 0. */
551     portRTI_GCTRL_REG |= 0x00000001U;
552 }
```

### 7.1.3.9 scheduler\_init()

```
void scheduler_init ( )
```

Initialize TT scheduler. This function is called at the beginning of the program.

TT tasks are created, scheduler table and time table are set, current TT TCB and temporary TCB are initialized. Also FreeRTOS tasks are created and scheduler initialized. In the end the first TT task in scheduler table is started.

```

150 {
151     /* Initialize TT scheduler. This function is called at the beginning of the program. */
152
153     /* Index to the storage of TCBs (an array of TCBs). */
154     int storage_index = 0;
155     /* Index to the scheduler table (array of pointers to TCBs stored in storage). */
156     int table_index = 0;
157
158     /* Set pointer on temporary TCB. */
159     tempTCB_p = &tempTCB;
160
161     /* Initialize LEDs. */
162     LED_init();
163
164     /****** CREATE TT TASKS ******/
165
166     /* Memory for TCBs is allocated in scheduler. */
167     ttCreateTask(tt_task01, &(scheduler.TCB_storage[storage_index]), "
168     tt_task01", (void*) NULL, (uint16_t) 512);
169     /* Initialize scheduler table and computing time for the task. */
170     scheduler.task_computing_time[table_index] = RTI_TO_TICK(
171         COMMON_TIME );
172     scheduler.TCB_table[table_index] = &(scheduler.TCB_storage[storage_index]);
173     storage_index++;
174     table_index++;
175
176     /* Memory for TCBs is allocated in scheduler. */
177     ttCreateTask(tt_task02, &(scheduler.TCB_storage[storage_index]), "
178     tt_task02", (void*) NULL, (uint16_t) 512);
179     /* Initialize scheduler table and computing time for the task. */
180     scheduler.task_computing_time[table_index] = RTI_TO_TICK(
181         COMMON_TIME * 2 );
182     scheduler.TCB_table[table_index] = &(scheduler.TCB_storage[storage_index]);
183     storage_index++;
184     table_index++;
185
186     /* Put the first task on the third place in scheduler table again. */
187     #if REPEAT_FIRST_TASK == 1
188     scheduler.TCB_table[table_index] = &(scheduler.TCB_storage[0]);
189     scheduler.task_computing_time[table_index] = scheduler.
190         task_computing_time[0];
191     table_index++;
192     #endif
193
194     /* Memory for TCBs is allocated in scheduler. */
195     ttCreateTask(tt_task03, &(scheduler.TCB_storage[storage_index]), "
196     tt_task03", (void*) NULL, (uint16_t) 512);
197     /* Initialize scheduler table and computing time for the task. */
198     scheduler.task_computing_time[table_index] = RTI_TO_TICK(
199         COMMON_TIME * 3 );
200     scheduler.TCB_table[table_index] = &(scheduler.TCB_storage[storage_index]);
201     storage_index++;
202     table_index++;
203
204     /* Memory for TCBs is allocated in scheduler. */
205     ttCreateTask(tt_task04, &(scheduler.TCB_storage[storage_index]), "
206     tt_task04", (void*) NULL, (uint16_t) 512);
207     /* Initialize scheduler table and computing time for the task. */
208     scheduler.task_computing_time[table_index] = RTI_TO_TICK(
209         COMMON_TIME * 4 );
210     scheduler.TCB_table[table_index] = &(scheduler.TCB_storage[storage_index]);
211     storage_index++;
212     table_index++;
213
214     /****** */
215
216     //TODO check that RTI tick is a common divisor of all computing times.
217
218     /* Set the first TT task in TT scheduler as currently running. */
219     scheduler.tt_running = TT_TRUE;
220     scheduler.current_task_index = 0;
```

```

211     ttCurrentTCB = scheduler.TCB_table[0];
212
213     /* Set tempTCB TopOfStack (ToS) to TT current TCB, because tempTCB ToS is used for restoring context
214     when running first TT task. */
215     tempTCB_p->pxTopOfStack = ttCurrentTCB->pxTopOfStack;
216
217     /* Set deadline of the first TT task. */
218     scheduler.deadline = scheduler.task_computing_time[0];
219
220     /* Set time when next interrupt will come. */
221     scheduler.next_interrupt = RTI_NEXT_INTERRUPT;
222
223     /* Create tasks for FreeRTOS scheduler. */
224     xTaskCreate(task_freertos1, "task_freertos1", 512, ( void * ) NULL, 2, NULL);
225     xTaskCreate(task_freertos2, "task_freertos2", 512, ( void * ) NULL, 3, NULL);
226     xTaskCreate(task_freertos3, "task_freertos3", 512, ( void * ) NULL, 1, &FRT3_handle);
227
228     /* Start FreeRTOS scheduler WITHOUT launching any task - vPortStartFirstTask() has to be commented in
229     port.c, in xPortStartScheduler(). */
230     //TODO also initializing RTI in prvSetupTimerInterrupt was changed.
231     vTaskStartScheduler();
232
233     /* Disable FreeRTOS context switching. */
234     vTaskSuspendAll();
235
236     /* No initialization of RTI is done here, it was already done when vTaskStartScheduler() was called (in
237     port.c, in prvSetupTimerInterrupt()). */
238     //RTI_init();
239
240     rpp_sci_printf( ( const char * ) "Just about to run ttStartFirstTask().\r\n");
241
242     /* Assembler function in portASM.asm. restore context of TT task saved in tempTCB. */
243     ttStartFirstTask();
244
245     /* Should not get here. */
246 }

```

### 7.1.3.10 task\_freertos1()

```

void task_freertos1 (
    void * p )

```

Function for FreeRTOS task01.

This function runs as FreeRTOS task01. On start the function is delayed for 500ms, then it resumes task03. Next, in infinite loop it prints its name, switch off error LED and delays for 1000ms.

#### Parameters

<i>p</i>	Not used.
----------	-----------

```

109 {
110     TickType_t xLastWakeTime = xTaskGetTickCount();
111     /* Wait 500ms. */
112     vTaskDelayUntil( &xLastWakeTime, pdMS_TO_TICKS(500) );
113
114     vTaskResume(FRT3_handle);
115     while(1)
116     {
117         rpp_sci_printf( ( const char * ) "\nFreeRTOS task1!\r\n");
118         LED_error_off();
119
120         /* Wait 1000ms. */
121         vTaskDelayUntil( &xLastWakeTime, pdMS_TO_TICKS(1000) );
122     }
123 }

```

### 7.1.3.11 task\_freertos2()

```
void task_freertos2 (
    void * p )
```

Function for FreeRTOS task02.

This function runs as FreeRTOS task02. In infinite loop it prints its name, switch on error LED and delays for 1000ms.

#### Parameters

<i>p</i>	Not used.
----------	-----------

```
126 {
127     TickType_t xLastWakeTime = xTaskGetTickCount();
128     while(1)
129     {
130         rpp_sci_printk( ( const char * ) "\nFreeRTOS task2!\r\n");
131         LED_error_on();
132
133         /* Wait 1000ms. */
134         vTaskDelayUntil( &xLastWakeTime, pdMS_TO_TICKS(1000) );
135     }
136 }
```

### 7.1.3.12 task\_freertos3()

```
void task_freertos3 (
    void * p )
```

Function for FreeRTOS task03.

This function runs as FreeRTOS task03. It prints its name + "before suspend", then waits. Upon resuming it prints its name + "after suspend" and goes into infinite loop.

#### Parameters

<i>p</i>	Not used.
----------	-----------

```
139 {
140     rpp_sci_printk( ( const char * ) "\nFreeRTOS task3 before suspend!\r\n");
141     vTaskSuspend(NULL);
142     rpp_sci_printk( ( const char * ) "\nFreeRTOS task3 after suspend!\r\n");
143     while(1)
144     {
145
146     }
147 }
```

### 7.1.3.13 TCB\_save\_name()

```
void TCB_save_name (
    TCB_t * task_TCB,
    const char *const name )
```

Store name in task\_TCB correctly. This function is called within [ttCreateTask\(\)](#). Copied from tasks.c.

### Parameters

<i>task_TCB</i>	Pointer to a TCB_t where the name will be stored.
<i>name</i>	Name of the task.

```

277 {
278     /* Store @p name in @task_TCB correctly. This function is called within ttCreateTask(). Copied from
279     tasks.c. */
280     UBaseType_t x;
281     for( x = ( UBaseType_t ) 0; x < ( UBaseType_t ) configMAX_TASK_NAME_LEN; x++ )
282     {
283         task_TCB->pcTaskName[ x ] = name[ x ];
284         /* Don't copy all configMAX_TASK_NAME_LEN if the string is shorter than
285         configMAX_TASK_NAME_LEN characters just in case the memory after the
286         string is not accessible (extremely unlikely). */
287         if( name[ x ] == 0x00 ) break;
288         else mtCOVERAGE_TEST_MARKER();
289     }
290     /* Ensure the name string is terminated in the case that the string length
291     was greater or equal to configMAX_TASK_NAME_LEN. */
292     task_TCB->pcTaskName[ configMAX_TASK_NAME_LEN - 1 ] = '\0';
293 }
```

### 7.1.3.14 tt\_task01()

```
void tt_task01 (
    void * p )
```

Function for time triggered task01.

This function runs as time triggered task01. In infinite loop it switches LED, prints its name and waits.

### Parameters

<i>p</i>	Not used.
----------	-----------

```

53 {
54     while(1)
55     {
56         /* Switch LED. */
57         LED_switch();
58
59         rpp_sci_printf( ( const char * ) "\nTASK_01\r\n" );
60
61         /* Let task wait. */
62         ttWait();
63     }
64 }
```

### 7.1.3.15 tt\_task02()

```
void tt_task02 (
    void * p )
```

Function for time triggered task02.

This function runs as time triggered task02. In infinite loop it switches LED, prints its name and waits.

**Parameters**

<i>p</i>	Not used.
----------	-----------

```

67 {
68     while(1)
69     {
70         /* Switch LED. */
71         LED_switch();
72
73         rpp_sci_printf( ( const char * ) "\nTASK_02\r\n");
74
75         /* Let task wait */
76         ttWait();
77     }
78 }
```

**7.1.3.16 tt\_task03()**

```
void tt_task03 (
    void * p )
```

Function for time triggered task03.

This function runs as time triggered task03. In infinite loop it switches LED, prints its name and waits.

**Parameters**

<i>p</i>	Not used.
----------	-----------

```

81 {
82     while(1)
83     {
84         /* Switch LED. */
85         LED_switch();
86
87         rpp_sci_printf( ( const char * ) "\nTASK_03\r\n");
88
89         /* Let task wait. */
90         ttWait();
91     }
92 }
```

**7.1.3.17 tt\_task04()**

```
void tt_task04 (
    void * p )
```

Function for time triggered task04.

This function runs as time triggered task04. In infinite loop it switches LED, prints its name and waits.

**Parameters**

<i>p</i>	Not used.
----------	-----------

```

95 {
96     while(1)
97     {
98         /* Switch LED. */
99         LED_switch();
100
101        rpp_sci_printf( ( const char * ) "\nTASK_04\r\n");
102
103        /* Let task wait. */
104        ttWait();
105    }
106 }

```

### 7.1.3.18 ttCreateTask()

```

void ttCreateTask (
    TaskFunction_t func,
    TCB_t * task_TCB,
    const char *const name,
    void *const params,
    const uint16_t stack_depth )

```

Create time triggered task. Tasks are created in [scheduler\\_init\(\)](#). Inspired with code in tasks.c.

Function allocates memory for the stack and compute the top of the stack making it ready to be started. TCB is returned via the pointer obtained as parameter.

#### Parameters

<i>func</i>	Pointer to a function the task will do.
<i>task_TCB</i>	Pointer to a <i>TCB_t</i> of the task (usually points to an element of <i>TCB_t</i> storage in <a href="#">tt_scheduler_t</a> ).
<i>name</i>	Name of the task.
<i>params</i>	Pointer to parameters given to the function <i>func</i> .
<i>stack_depth</i>	Depth of the stack for the task.

```

246 {
247     /* Create time triggered task. Tasks are created in scheduler_init(). Inspired with code in tasks.c. */
248
249     StackType_t * topOfStack;
250
251     /* Stack used by task is allocated with malloc. */
252     task_TCB->pxStack = ( StackType_t * ) pvPortMallocAligned( ( ( ( size_t ) stack_depth ) * sizeof( StackType_t ) ), NULL ); /*lint !e961 MISRA exception as the casts are only redundant for some ports. */
253
254     /* Check that stack was allocated correctly. */
255     if ( task_TCB->pxStack == NULL )
256     {
257         rpp_sci_printf( ( const char * ) "ERROR: Stack == NULL\r\n";
258     }
259
260     /* Calculate the top of stack */
261     topOfStack = task_TCB->pxStack + ( stack_depth - ( uint16_t ) 1 );
262     topOfStack = ( StackType_t * ) ( ( ( portPOINTER_SIZE_TYPE ) topOfStack ) & ( ~( ( portPOINTER_SIZE_TYPE ) portBYTE_ALIGNMENT_MASK ) ) ); /*lint !e923 MISRA exception. Avoiding casts between pointers as integers is not practical. Size differences accounted for using portPOINTER_SIZE_TYPE type. */
263     /* Check the alignment of the calculated top of stack is correct. */
264     // TODO probably can be erased.
265     configASSERT( ( ( portPOINTER_SIZE_TYPE ) topOfStack & ( portPOINTER_SIZE_TYPE ) portBYTE_ALIGNMENT_MASK ) == OUL );
266
267     /* Save name of task to TCB. */
268     TCB_save_name(task_TCB, name);
269
270     /* Initialize TopOfStack like it was running and then suspended. Using FreeRTOS function. */
271     task_TCB->pxTopOfStack = pxPortInitialiseStack( topOfStack, func, params );
272

```

```
273     /* Task is not added to any list, no priority is set, no notifications. */
274 }
```

### 7.1.3.19 ttInInterrupt()

```
void ttInInterrupt (
    void )
```

Switch to task (TT or FreeRTOS). Assembly function.

Called on RTI compare 2 interrupt. It saves context of the current task, clear interrupt flag, call [ttSwitch\(\)](#) which either pick next task (TT or FreeRTOS) that should run or keep current task and runs it by restoring its context.

### 7.1.3.20 ttStartFirstTask()

```
void ttStartFirstTask (
    void )
```

Runs the first TT task. Assembly function.

Assembly function defined in portASM.asm. It's used at the end of [scheduler\\_init\(\)](#) and it runs the first TT task. It just restores context of the task tempTCB is pointing to.

### 7.1.3.21 ttSwitch()

```
void ttSwitch (
    void )
```

Called within interrupt (generated by RTI module), decide which task should run next.

This function is called within [ttInInterrupt\(\)](#) assembly function in portASM.asm, which is called on interrupt from RTI compare unit 2. It's called right after the context of currently running task is saved, it selects next task to run, which is then restored (see [ttInInterrupt](#) in portASM.asm).

Function determines whether new TT task should run or current task should continue in running or current TT task runs too long.

```
296 {
297     /* Called within interrupt (generated by RTI module), decide which task should run next. */
298
299     /* Save time of current interrupt to local variable. */
300     uint32_t current_interrupt = scheduler.next_interrupt;
301
302     /* Compute time of the next interrupt. */
303     scheduler.next_interrupt += RTI_NEXT_INTERRUPT;
304
305     if ( current_interrupt == scheduler.deadline )
306     {
307         /* New TT task should be started now. */
308
309         if ( scheduler.tt_running == TT_FALSE )
310         {
311             /* TT task is NOT currently running, so FreeRTOS task is. */
312
313             /* Suspend FreeRTOS context switching. */
314             vTaskSuspendAll();
315
316             /* Save tempTCB TopOfStack (ToS) pointer to FreeRTOS current TCB. */
317             pxCurrentTCB->pxTopOfStack = tempTCB_p->pxTopOfStack;
318 }
```

```

319         /* Compute new index to scheduler table. */
320         scheduler.current_task_index = ( scheduler.
321             current_task_index + 1 ) % NUM_TABLE;
321
322         /* Set deadline for the task that is going to be started. */
323         scheduler.deadline = current_interrupt + scheduler.
324             task_computing_time[ scheduler.current_task_index ];
324
325         /* Set pointer on new current task to TT current TCB. */
326         ttCurrentTCB = scheduler.TCB_table[ scheduler.
327             current_task_index ];
327
328         /* Set tempTCB ToS, which context is going to be restored, to TT current TCB ToS. */
329         tempTCB_p->pxTopOfStack = ttCurrentTCB->pxTopOfStack;
330
331         /* Set TT running. */
332         scheduler.tt_running = TT_TRUE;
333
334         #if TT_PRINT == 1
335             rpp_sci_printf( ( const char * ) "\nSwitching from FreeRTOS to TT\r\n");
336             rpp_sci_printf( ( const char * ) "-----\r\n");
337             rpp_sci_printf( ( const char * ) "scheduler.current_task_index: %d\r\n", scheduler.
338                 current_task_index );
338             rpp_sci_printf( ( const char * ) "scheduler.deadline: %u\r\n", scheduler.
339                 deadline );
339             rpp_sci_printf( ( const char * ) "ttCurrentTCB->pcTaskName: %s\r\n", ttCurrentTCB->pcTaskName );
340             rpp_sci_printf( ( const char * ) "-----\r\n";
341             #endif
342         }
343     else
344     {
345         /* TT task is currently running. */
346
347         /* ERROR, old task is still running but should be finished already. */
348
349         rpp_sci_printf( ( const char * ) "\nERROR: TT task hasn't finished on time, freeze.\r\n");
350
351         while(1);
352     }
353 }
354 else
355 {
356     /* No TT task should be started now. */
357
358     if ( scheduler.tt_running == TT_FALSE )
359     {
360
361         /* TT task finished and new one should not run yet, so FreeRTOS scheduler is running, do
362            nothing. */
363
364         #if TT_PRINT == 1
365             rpp_sci_printf( ( const char * ) "\nNo TT task should run now, keep FreeRTOS task.\r\n");
366             #endif
367     }
368     {
369
370         /* TT task is still running and has its time, let it go, do nothing. */
371
372         #if TT_PRINT == 1
373             rpp_sci_printf( ( const char * ) "\nLet TT task run.\r\n");
374             #endif
375     }
376 }
377 }
```

### 7.1.3.22 ttSwitchToFreeRTOS()

```
void ttSwitchToFreeRTOS (
    void )
```

Called within software interrupt, sets a FreeRTOS task to run.

This function is called within `ttYieldFreeRTOSWithinAPI()` assembly function in portASM.asm, which is called on software interrupt (SI). Like the `ttSwitch()`, it's called between saving and restoring context. It checks if it should switch to next FreeRTOS task from either TT task or FreeRTOS task (while both schedulers use the one SI) i.e. whether the currently saved context to `tempTCB` is TT task or FreeRTOS task and then selects next FreeRTOS task to be restored.

```

380 {
381     /* Called within software interrupt, sets a FreeRTOS task to run. */
382
383     if ( scheduler.tt_running == TT_FALSE )
384     {
385         /* FreeRTOS generated this interrupt. */
386
387         /* Assign FreeRTOS current TCB the top of stack of tempTCB. */
388         pxCurrentTCB->pxTopOfStack = tempTCB_p->pxTopOfStack;
389
390         /* Call FreeRTOS function for switching context. */
391         vTaskSwitchContext();
392     }
393     else
394     {
395         /* TT scheduler generated this interrupt. */
396
397         /* Set that TT task is not currently running. */
398         scheduler.tt_running = TT_FALSE;
399
400         /* Assign TT current TCB the top of stack of tempTCB. */
401         ttCurrentTCB->pxTopOfStack = tempTCB_p->pxTopOfStack;
402
403         /* Enable FreeRTOS context switching. */
404         // TODO maybe a problem, can be called within ISR? So far it seems it can.
405         xTaskResumeAll();
406
407         #if TT_PRINT == 1
408             rpp_sci_printf( ( const char * ) "\nSwitching from TT task to FreeRTOS task\r\n");
409         #endif
410     }
411 }
```

### 7.1.3.23 ttWait()

```
void ttWait ( )
```

Let TT task wait by calling software interrupt.

Service routine of SI [ttYieldFreeRTOSWithinAPI\(\)](#) switches to FreeRTOS task.

```

414 {
415     /* Let TT task wait by calling software interrupt. */
416
417     #if TT_PRINT == 1
418         rpp_sci_printf( ( const char * ) "TT task finished.\r\n");
419     #endif
420
421     /* Generate software interrupt. */
422     ttMACRO_YIELD();
423 }
```

### 7.1.3.24 ttYieldFreeRTOSWithinAPI()

```
void ttYieldFreeRTOSWithinAPI (
    void )
```

Switch to FreeRTOS task. Assembly function.

Called on software interrupt when TT task waits after [ttWait\(\)](#) is called or when one FreeRTOS task should run instead of the other. It saves context of the current task, clear interrupt flag, call [ttSwitchToFreeRTOS\(\)](#) which set a FreeRTOS task as currently running and runs it by restoring its context.

## **Chapter 8**

## **Conclusion**

This document described functionality and implementation of TT scheduler. Project implements data structure for the scheduler and functions for its initialization, TT task creation and interrupt-driven task switching. However, there is a lot of future work. No tests were done, so project has to be tested with various tasks, times and periods. Project is not ready for mutexes and semaphores. Also user-friendly API for scheduler initialisation should be done. Overall status of the project is very work-in-progress.

