# BuildCraft

by SpaceToad

TOMÁŠ TISANČÍN

# WHAT IS BUILDCRAFT?

- MODIFICATION FOR MINECRAFT
- ADDS NEW ITEMS AND MECHANICS
  - ITEM TRANSPORT, MANUFACTURE AUTOMATIZATION, ...
- LANGUAGE = JAVA
- CURRENT DEVELOPEMENT VERSION IS 6.1.X

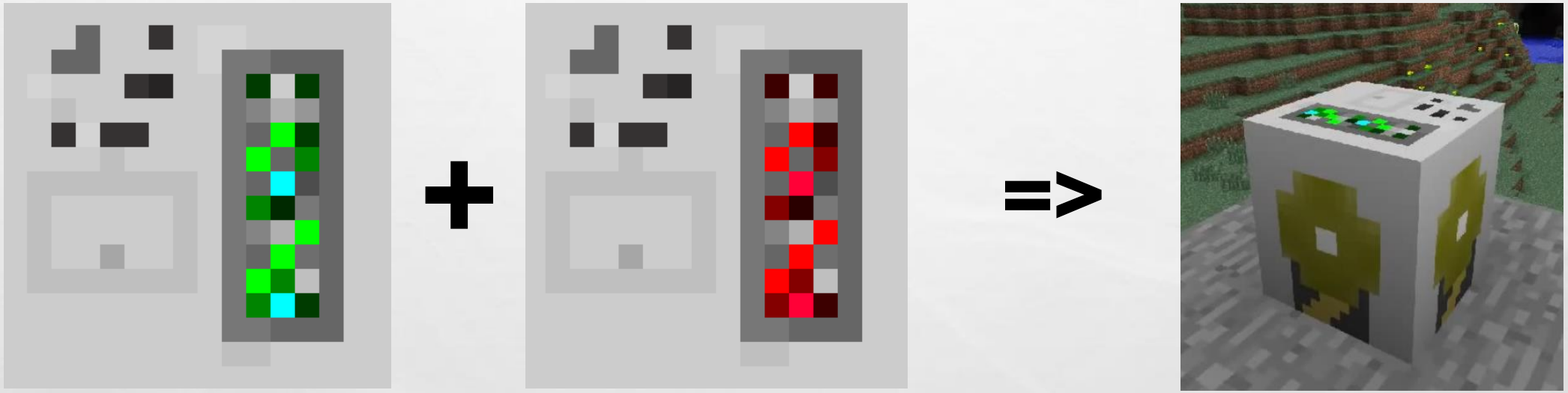
# MY CONTRIBUTION

- OFFICIALY FOR THIS SUBJECT
  - CREATING OF TEXTURES AND SOFTWARE SUPPORT FOR ON/OFF STATE ON MACHINES
  - ABOUT 8 MACHINES
  - TEXTURE IS A PICTURE WITH SIZE 16X16 PX FOR EACH SIDE OF CUBE

This is it!

- I'M PLANNING FURTHER CONTRIBUTING

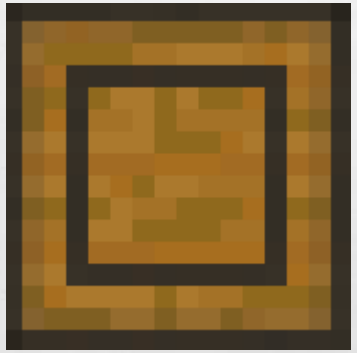
# THIS IS IT!



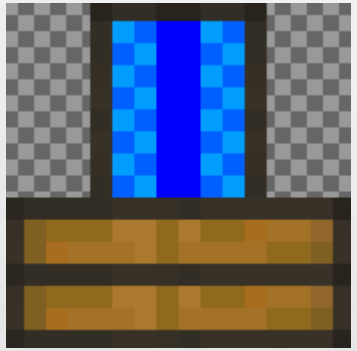
# LITTLE BIT HARDER

# WHERE TO PUT ON/OFF STATE

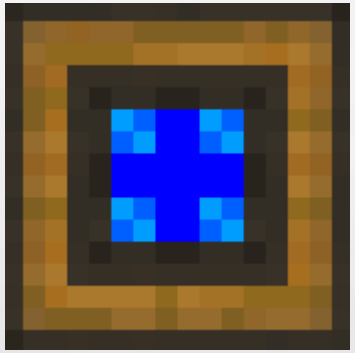
BACK SIDE

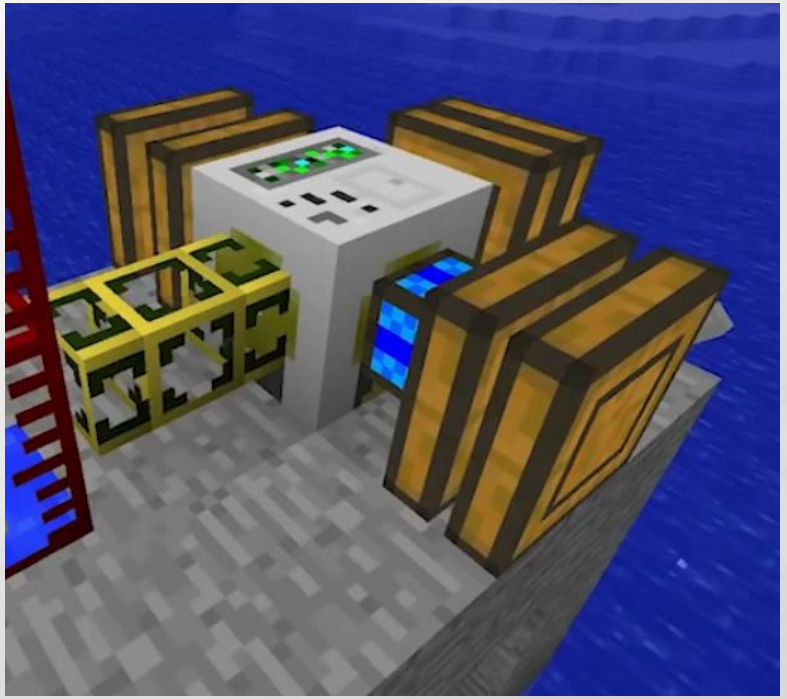


SIDES



FRONT SIDE





# RESULT 1/2

- I MADE 37 TEXTURE CHANGES (SOME OF THEM NEW)
- I MADE IF FUNCTIONAL (VIDEO ON NEXT SLIDE)
- UNFORTUNATELY PULL REQUEST WASN'T ACCEPTED
  - RESULT OF MISCOMMUNICATION
  - MACHINES SHOULD REACT TO ANOTHER SIGNAL AND THE ON/OFF STATE SHOULD BE VISIBLE THROUGH UI, NOT TEXTURES

# RESULT 2/2

- THERE IS NO ISSUE IN PROJECT THAT IS BIGGER PROBLEM THAN MISCOMMUNICATION
  - ESPECIALLY IN OSP (OPEN-SOURCE PROJECT)
- COMMUNICATION WITH COMMUNITY WAS SMOOTH
- COMMUNITY WAS NICE
- MEMBERS REACT IMMEDIATELY

# QUESTIONS

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