

# maxneto

an open source collaborative software

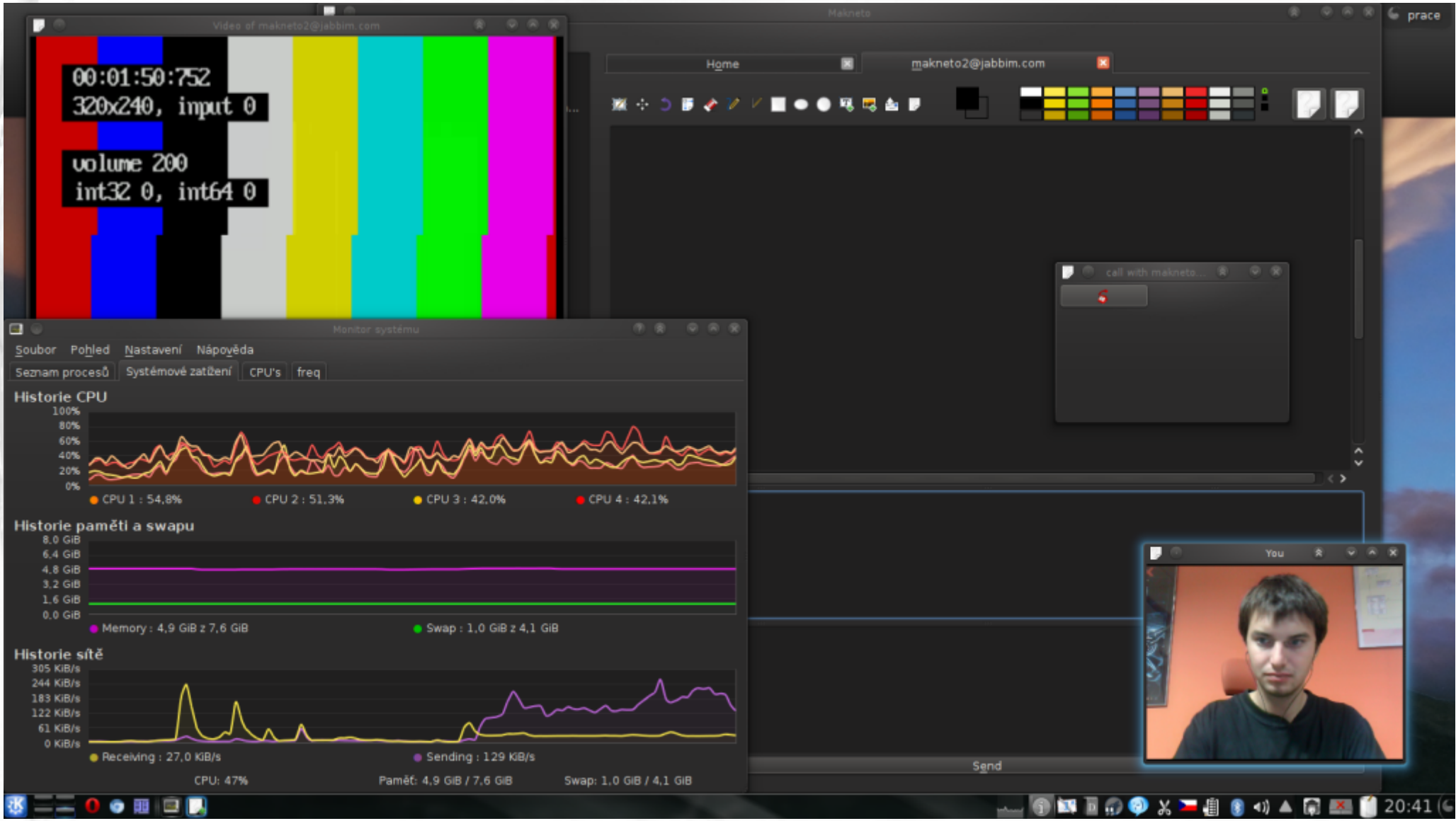
Václav Zůna

14.3.2012


ČVUT FEL Open Source Programming

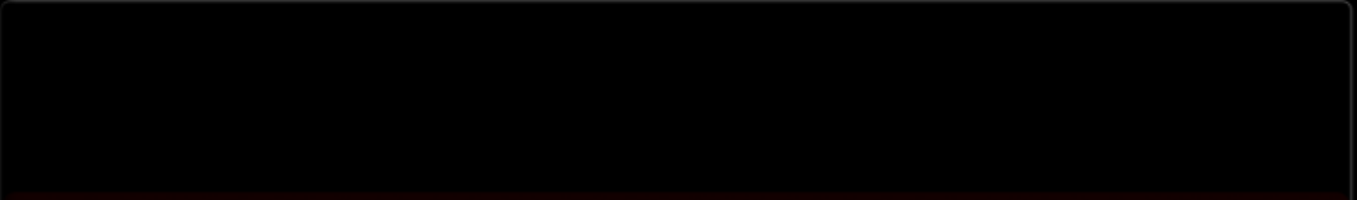
# Makneto

- Instant messenger
- Whiteboard sharing
  - Drawing and multimedia embedding on shared canvas
- Audio/video chat
- Desktop and Mobile version



Contact List

 makneto1  
gabble/jabber/makneto2\_40jabbim\_2ecom0/makneto1@j



21:07:19 makneto1:  
Ahoj Martí :)

21:08:32 you:  
ahoj luky ;-]





21:54

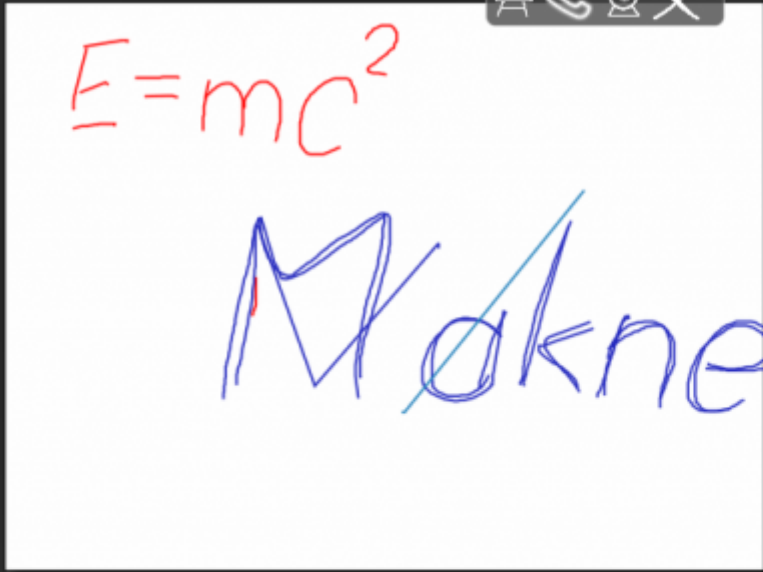


Contact List



**makneto1**

gabble/jabber/makneto2\_40jabbim\_2ecom0/makneto1@j



Enter text



# Libraries and standards

- XMPP
  - open-standard communications protocol
- Telepathy
  - protocol backends for most popular protocols
- Qt
  - cross-platform application and UI framework
- QML for mobile GUI
  - JavaScript-based language for user interfaces

# Developers

- Jaroslav Reznik [project manager, RedHat]
- Radek Novacek
- Vojtech Kulicka
- Lukas Karas

Indirect support by

**RedHat**

**Fedora**

**KDE**

# History of Makneto

- Private project of Jaroslav Reznik
- Made public in 2008, open for collaboration
- Slow but continuous progress
- Major addition mostly thanks to school projects
  - Makneto ported to Telepathy framework by Vojtěch Kulicka (as his diploma thesis)
- (2011) First video calls
- (2011) MeeGo (mobile) platform support



# Current state

- The main development focus was to make the main features available (not maintainability)
- Some hacks still left over from the switch between frameworks
  - Core → Telepathy (needs upgrade)
  - KDE + Qt → Qt
- GUI in crude state
- Application stability is not satisfactory
- Missing important secondary features

# Planned contributions

- Make the desktop GUI better
- Focus on the contact list
  - Intuitive control
    - The GUI should react to user input the the way the user expects it to react
  - Better usability
    - Allow the user show/hide offline users etc.
  - Better visual presentation
    - Color and/or icon distinctions between states instead of text