

Clock Composition by Wiener filtering Illustrated on Two Atomic Clocks

Marek Peca

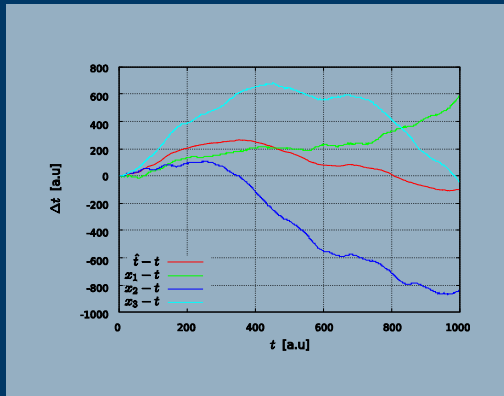
Serenum, a. s.

24 July 2013, European Frequency and Time Forum, Praha

Clock ensembling

Introduction

- ▶ What is composite clock (ensembling)?



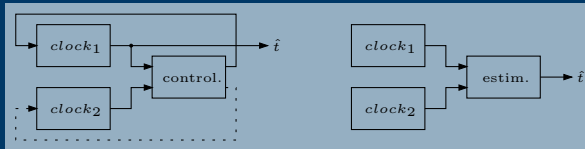
- ▶ compute “best” time given N noisy & drifting clock readings

Clock ensembling

Feedback vs. estimation

Two distinct approaches to clock ensembling:

- ▶ **feedback** control
 - ▶ corrected time is fed back into controller
 - ▶ e.g.: PLLs, FLLs,...
- ▶ **estimation** only
 - ▶ corrected time does not go back into the estimator



- ▶ due to separation principle:
 - ▶ $\sigma_{control} \geq \sigma_{estimation}$
 - ▶ \Rightarrow **estimation is better** than control
 - ▶ (where applicable; e.g.: NTP, ACES)

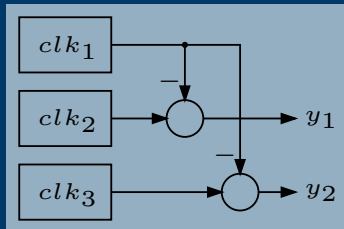
Clock model

- ▶ linear clock model assumed
 - ▶ **1/f-noise** is not linear (chaos or ∞ order) \Rightarrow **approximation**
- ▶ equivalent descriptions
 - ▶ phase spectrum $S_{xx}(f)$
 - ▶ state-space model $\mathbf{x}(t+1) = \Phi\mathbf{x}(t) + \mathbf{u}(t)$
 - ▶ transfer function $G(z)$
- ▶ MISO \rightarrow SISO conversion by **spectral factorization** ($\text{spf}(\cdot)$)

Ensemble measurement

... and implied difficulty

- ▶ only time differences can be measured
 - ▶ N clocks means $N - 1$ readings
 - ▶ measurement matrix is singular
 - ▶ system not completely observable

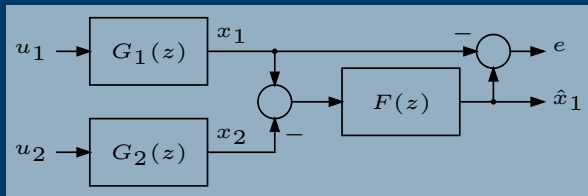


- ▶ **non-observable** system & all clocks drift \Rightarrow unbounded output error (ensemble drifts, too)

Linear estimator

Kalman & Wiener filters

- ▶ MSE optimal for linear system
- ▶ Kalman filter (KF) – can handle time-varying process
- ▶ **Wiener filter (WF)** \equiv to KF for **time-invariant**
 - ▶ especially simple & insightful in SISO case ($N = 2$ clocks)



- ▶ $G_1 \leftrightarrow G_2 \Rightarrow F'(z) = 1 - F(z)$
- ▶ measurement noise may be incorporated into G_2

Wiener filter

▶ 3 variants

- ▶ **non-causal** $F_{nc}(z) = \frac{S_{xy}}{S_{yy}} = \frac{B_1^* B_1}{C^* C}$
- ▶ **causal** $F(z) = [S_{xy} W^*]_+ W = \left[\frac{B_1^* B_1}{AC^*} \right]_+ \frac{A}{C}$
- ▶ **finite-lag** $F_T(z) = z^T [z^{-T} S_{xy} W^*]_+ W$

▶ design = 2 operations

- ▶ $C = \text{spf}(B_1^* B_1 + B_2^* B_2)$ (root finding)
- ▶ $[\cdot]_+$ (system of linear equations)

Design procedure

Clock-specific problems

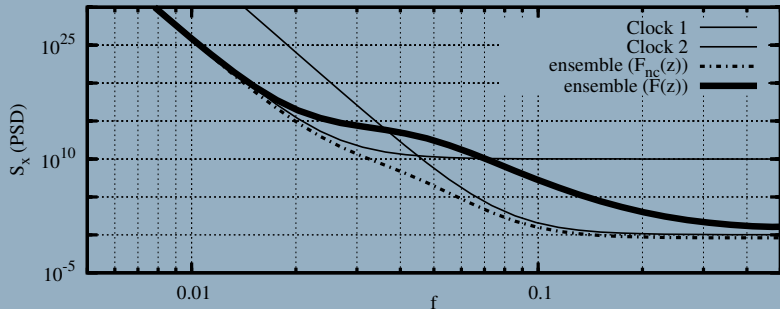
- ▶ marginally stable factors $A(z) = (z - 1)^m \tilde{A}(z)$
 - ▶ treat as $A(z) = (z - (1 - \epsilon))^m \tilde{A}(z)$
 - ▶ ϵ is only a notion to help splitting causal/non-causal
- ▶ huge frequency range
 - ▶ hard to perform $\text{spf}(\cdot)$
 - ▶ solution: root-finding in arbitrary precision math

Non-causal WF

- ▶ best MSE of all
- ▶ needs to know future $y(t+1) \dots y(\infty)$
- ▶ \equiv average weighted by $1/S_{11}, 1/S_{22}$
- ▶ $G_1 \propto G_2 \Rightarrow$ static weighted average

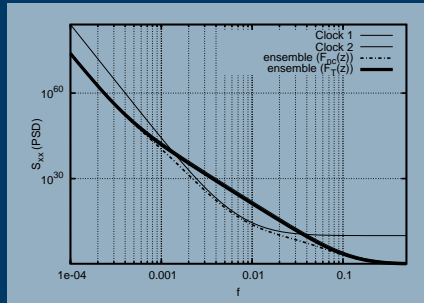
Causal WF

Example #1 – causal vs. non-causal



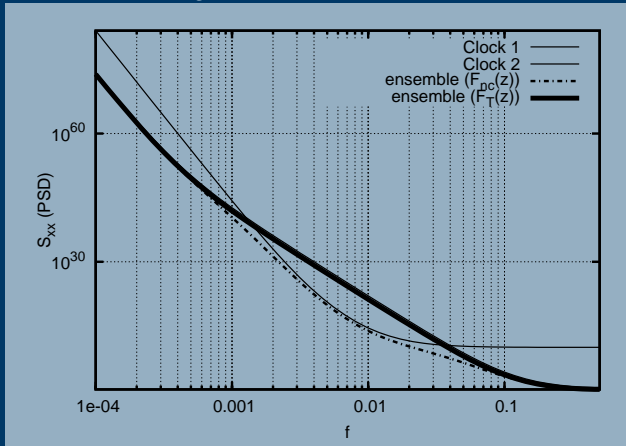
Causal WF

Example #2 – causal vs. non-causal

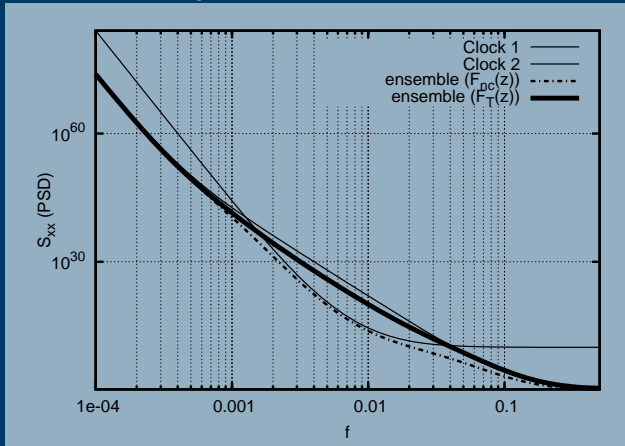


- ▶ $F(z)$ almost completely discards $x_2(t) \Rightarrow$ ensemble almost reduced to $clock_1$

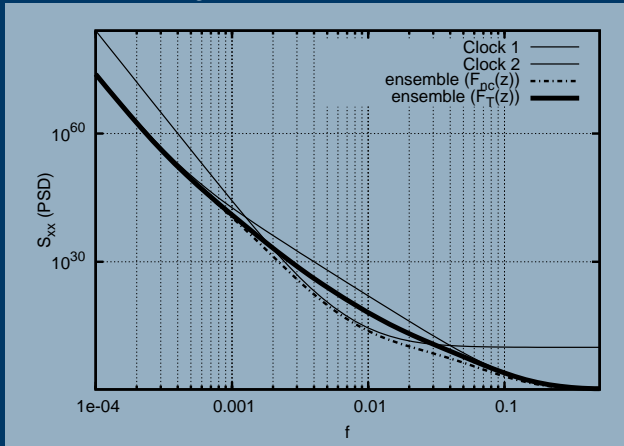
Finite-lag WF

Example #2 – finite-lag WF, $T = 1 T_s$ 

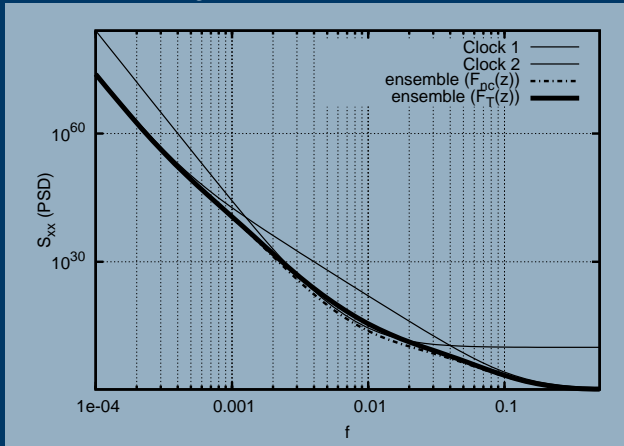
Finite-lag WF

Example #2 – finite-lag WF, $T = 30 T_s$ 

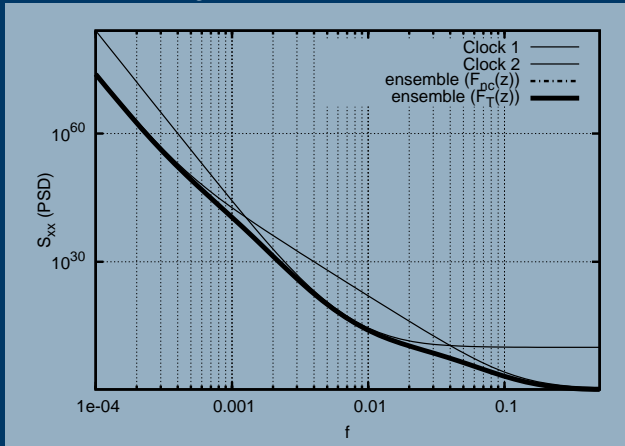
Finite-lag WF

Example #2 – finite-lag WF, $T = 70 T_s$ 

Finite-lag WF

Example #2 – finite-lag WF, $T = 150 T_s$ 

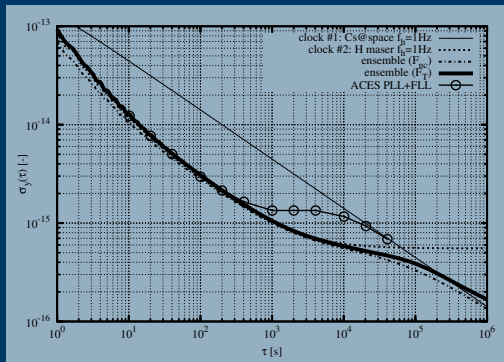
Finite-lag WF

Example #2 – finite-lag WF, $T = 300 T_s$ 

WF performance on real example

Atomic Clock Ensemble in Space

Example #3 – Atomic Clock Ensemble in Space (ACES) model



- ▶ current solution based on PLL & FLL
- ▶ finite-lag WF is **better & substantially simpler**

Conclusion

- ▶ given optimal linear estimator for stationary ensemble
- ▶ $F_T(z)$ may be significant improvement over $F(z)$
- ▶ do not feedback, estimate wherever possible
- ▶ save raw data – allow multiple different $F_T(z)$
- ▶ outlook
 - ▶ unify with KF approach, generalize for $N > 2$