

# JSGL

## JavaScript Graphics Library

### Prezentace výsledků práce

Tomáš Řehořek

# Připomenutí zadání

- JSGL = cross-browser javascriptová vektorová grafická knihovna
- až dosud ryze můj projekt
- založeny webové stránky na [www.jsgl.org](http://www.jsgl.org)
  - špatná navigace po stránkách (bez menu)
  - chyběl repositář, bug/feature tracking...

# Posun kupředu

- webové stránky upraveny pro lepší uživatelskou přívětivost
- registrace projektu na sourceforge.net
  - propojení jsogl.org se stránkou na SF.net odkazy
- commit všech zdrojových kódů do SVN
- registrace projektu na ohloh.net
  - propojení s repositářem na SF.net

# JavaScript Graphics Library (JSGL)

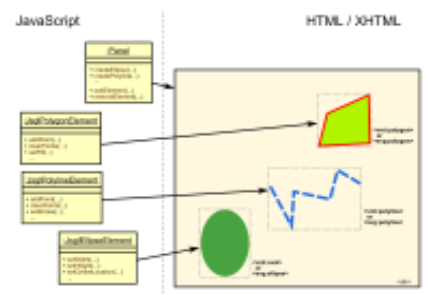
JSGL.ORG

Draw and move vector shapes easily in Javascript!

## JavaScript Graphics Library (JSGL) official homepage

Welcome to the **JavaScript Graphics Library (JSGL)** designed and implemented by **Tomáš Řehořek**.

JSGL is an OpenSource JavaScript 2D vector drawing library integrating **Scalable Vector Graphics (SVG)** and **Vector Markup Language (VML)**. JSGL tends to follow the object-oriented programming paradigm closely. It is targeted primarily to programmers accustomed to Java-like programming language with no knowledge of underlying XML languages required.



You can check out some working example applications at the **Demo applications** page.

To download the library, check the **Download** page.

To understand basic principles of JSGL, see **Introduction to JSGL**.

The **Tutorial** should help you with building your first applications.

The **Manual** records all the functionality currently available.

The **Documentation** explains the inner workings of the library. You may find it interesting if you wish to co-operate in the JSGL project 😊

Still haven't found what you were looking for? Please visit the **Frequently Asked Questions (FAQ)** page.

Would you like to co-operate in the development of JSGL? Please contact me at **tomas .:@:. rehorek . eu**.



FIND AND DEVELOP OPEN SOURCE SOFTWARE

Welcome, Guest! Log In Create Account

Find Software Develop Create Project Blog Site Support About

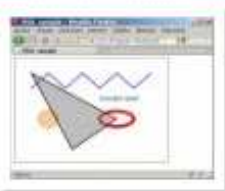
Search bar with 'enter keyword' placeholder and a green 'Search' button.

SourceForge.net > Find Software > JSGL - JavaScript Graphics Library

# JSGL - JavaScript Graphics Library Beta by tregoreg

Share Facebook Twitter Google+ More

Summary Files Support Develop



Specification, analysis, design and implementation of JavaScript vector graphics library. By the encapsulation of underlying technologies such as SVG and VML, the library delivers native cross-browser drawing capability to JavaScript programmers.

**Download Now!** **jsgl.js (91.1 KB)** OR **View all files**

<http://www.jsgl.org>

TAGS

EDIT

Show project details

Ads by Google

**Free ZFS based NAS/iSCSI**  
In-line dedupe and compressionEnd vendor lock-in, save 75%  
[www.nexenta.com](http://www.nexenta.com)

## Ratings and Reviews



Be the first to post a text review of JSGL - JavaScript Graphics Library. Rate and review a project by clicking thumbs up or thumbs down in the right column.

Project Feed

Show Everything

Ads by Google

**Data Mining**  
Interested In Data Mining?See Our UK MSc In Market Analytics!

## SCM Repositories - jsgraphicslib

Files shown: 2

Directory revision: 2 (of 2)

Sticky Revision:  Set

Ads by Google

[Intelligent Data Mining](#)[Do deep analysis w/Neural Networks](#). Download free evaluation software[www.neuralware.com](#)

File ▲	Rev.	Age	Author	Last log entry
 <a href="#">elements/</a>	1	19 hours	tregoreg	
 <a href="#">geometry/</a>	1	19 hours	tregoreg	
 <a href="#">global/</a>	1	19 hours	tregoreg	
 <a href="#">panel/</a>	1	19 hours	tregoreg	
 <a href="#">style/</a>	1	19 hours	tregoreg	
 <a href="#">util/</a>	1	19 hours	tregoreg	
 <a href="#">build.php</a>	1	19 hours	tregoreg	
 <a href="#">namespaces.js</a>	1	19 hours	tregoreg	

[Download GNU tarball](#)



ohloh:Root

- Home
- People
- Projects
- Forums
- Tools
- My Account
- Sign Out

You create. We distribute. Try the new SourceForge download service. [Get Started Now](#)

# JSGL - JavaScript Graphics Library

- GENERAL**
- Summary
  - Journal Entries
  - Reviews
  - Links
  - News
  - Managers
  - Widgets

- DEVELOPMENT**
- Code Analysis
  - Contributors
  - Commits
  - Enlistments

- EDIT**
- Summary
  - Logo
  - Tags
  - Links
  - Aliases

Specification, analysis, design and implementation of JavaScript vector graphics library. By the encapsulation of underlying technologies such as SVG and VML, the library should deliver native cross-browser drawing capability to JavaScript programmers.

Journal Entries 0 followers [FOLLOW](#)  
[TIMELINE VIEW](#)

No entries yet. Link your entries with 'jsgl\_org' to include this project.

### Ohloh Analysis Summary

- ! [Mostly written in JavaScript](#)
- ! [Short source control history](#)
- ! [Only a single active developer](#)
- ! [Very few source code comments](#)

Updated 28 Apr 2010 12:07 UTC

[Download Page](#)  
 1 downloads

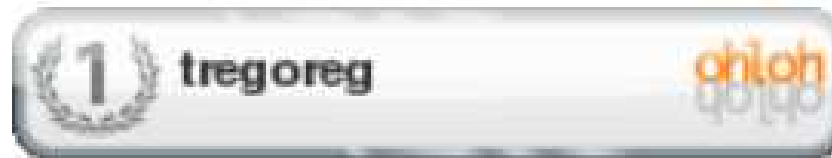
- [Homepage](#)  
<http://www.jsgl.org>
- [Licensed under](#)  
[GNU General Public License 2.0](#)
- [Tagged as](#)  
[crossbrowser](#) [drawing](#) [vectorgraphics](#) [svg](#) [javascript](#) [vml](#) [vector](#) [graphics](#) [cross-browser](#) | [edit tags](#)

### Who uses JSGL - JavaScript Graphics Library?

**1** users  
[I USE THIS](#)

# Ohloh

- Kudo rank malý :-)



- Cena projektu hezká :-)



- Kdo mi to dá? :-)





Děkuji za pozornost.

Tomáš Řehořek