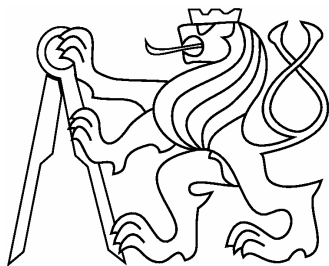


Earliness/Tardiness Scheduling by Constraint Programming

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Motivation

- **Lacquer production scheduling**
 - Case study from AMETIST project
 - scheduling lacquer production – 29 lacquer orders
 - production of each order consists of a set of operations – extended job-shop scheduling problem
 - penalties for orders finished late (after due date)
 - storage cost for orders finished too early
 - using Timed Automata approach
- } ETSP
- ILOG OPL Studio as CP tool
 - Compare CP results with TA

Related Work

[Behrmann, G., Brinksma, E., Hendriks, M., Mader, A., 2005] Production Scheduling by Reachability Analysis – A Case Study.

Original paper from AMETIST project with the case study

[Baker, K.R., Scudder, G.D., 1990] Sequencing with earliness and tardiness penalties: A review.

[Sourd, F., Kedad-Sidhoum, S., 2003] The One Machine Scheduling With Earliness and Tardiness Penalties. Branch and Bound

[Beck, J.C., Refalo, P. 2003] – A Hybrid Approach to Scheduling with Earliness and Tardiness Costs. Job-shop ETSP, hybrid CSP and MIP approach

Introduction to CP

Constraint Satisfaction Problem (CSP) over finite domains

- finite set of variables
- for each variable a finite set of possible values (called domain)
- finite set of constraints restricting possible combinations of values of variables

CSP is solved using

- constraint propagation (arc consistency)
- search
 - search tree – variable selection, value assignment
 - search strategy

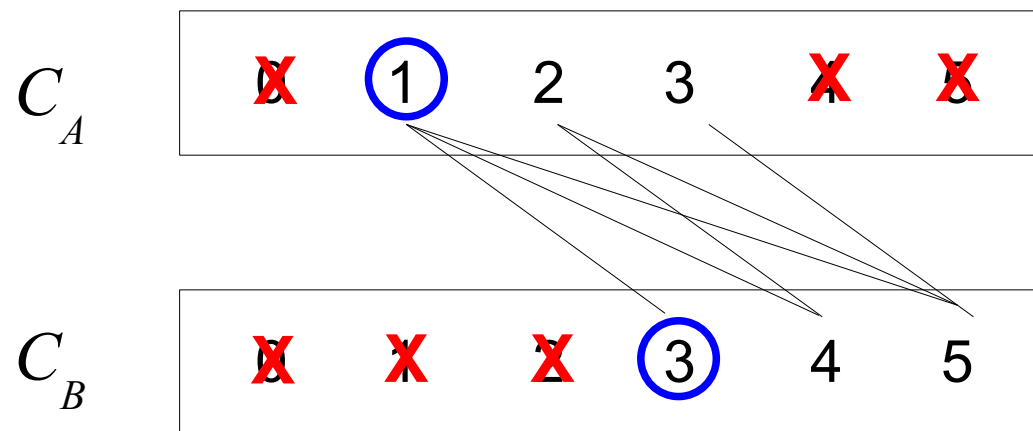
Example: Scheduling with CP

Tasks T_A and T_B ,

$$T_A \quad p_A = 1 \quad C_A \in \{0, \dots, 5\}$$

$$T_B \quad p_B = 2 \quad C_B \in \{0, \dots, 5\}$$

$$T_A < T_B \Rightarrow C_A \leq C_B - p_B$$



E/T Job Shop

- Set of jobs $J = \{J_1, \dots, J_n\}$
- For each job set of tasks with precedences

$$T_j = \{T_{j,1}, \dots, T_{j,n_j}\}$$

$$T_{j,i} < T_{j,i+1} \text{ for all } i \in \{1, \dots, n_j - 1\}$$

- Each task uses a resource from set R

Job Shop

- Cost function of a job

$$f_j = \max(\underbrace{\alpha_j(d_j - C_j)}_{\text{earliness cost}}, \underbrace{\beta_j(C_j - d_j)}_{\text{tardiness cost}})$$

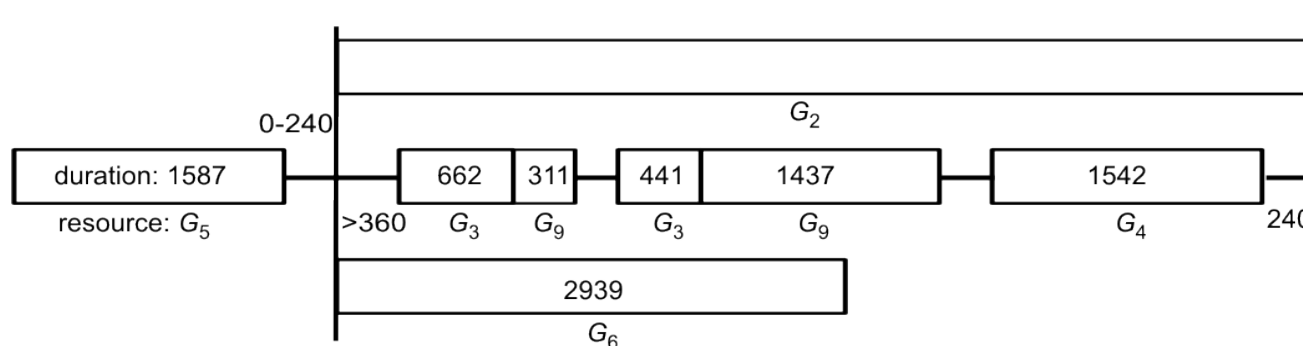
Description of The Case Study

- Each job is specified by

- release date
- due date
- earliness and tardiness costs

earliness tardiness job-shop

- quantity of lacquer
- one of three lacquer recipes



- Resources
 - unary / cumulative
 - operating hours – full time / in two shifts / in three shifts
- Feasibility / Minimization of sum of earliness/tardiness costs

Three Case Studies

- Basic case study (**BF**)

Feasibility of a basic model

- Extended case study (**EO**)

Optimization, in addition to basic model

- operating hours of resources
- breakable tasks
- changeover time and cost on one resource group
- processing time of tasks according to quantity of lacquer

- Extended case study with performance factor (**EOP**)

in addition to **EO**

- extended processing times due to breakdown or maintenance (EOP instance)

Reducing the state space

- Non-overtaking (**NO**) heuristic constraint – precedence relation between tasks of jobs of the same lacquer type (sorted according to due date)
Tasks of a job with earlier due date start earlier.
[from the original AMETIST paper]

- Simplified objective function for **extended case study**

- due to Earliness/Tardiness costs ratio 1/50 for majority of jobs due dates → deadlines (infinite tardiness cost)

- Single earliness cost for all jobs j , $\alpha_j = 1$.

$$F = \sum_{j \in J} \alpha_j (d_j - C_j)$$

- Special case – Cost optimization (**CO**), job specific α_j

Search

- Conversion to a problem of minimizing total waiting time by reversing time axis (to make it easier for built-in search procedures)
 - Deadline \rightarrow release date
 - Completion time \rightarrow starting time
- $$F = \sum_{j \in J} \alpha_j (S_j - r_j)$$
- Search procedure defining the shape of the search tree – time-directed labeling
 1. sort jobs by earliest starting time in nondecreasing order
 2. for each job state two alternatives
 - assign earliest starting time as starting time of job
 - increase earliest starting time
 - Search strategies used
 - Depth First Search (**DFS**)
 - Limited Discrepancy Search (**LDS**)

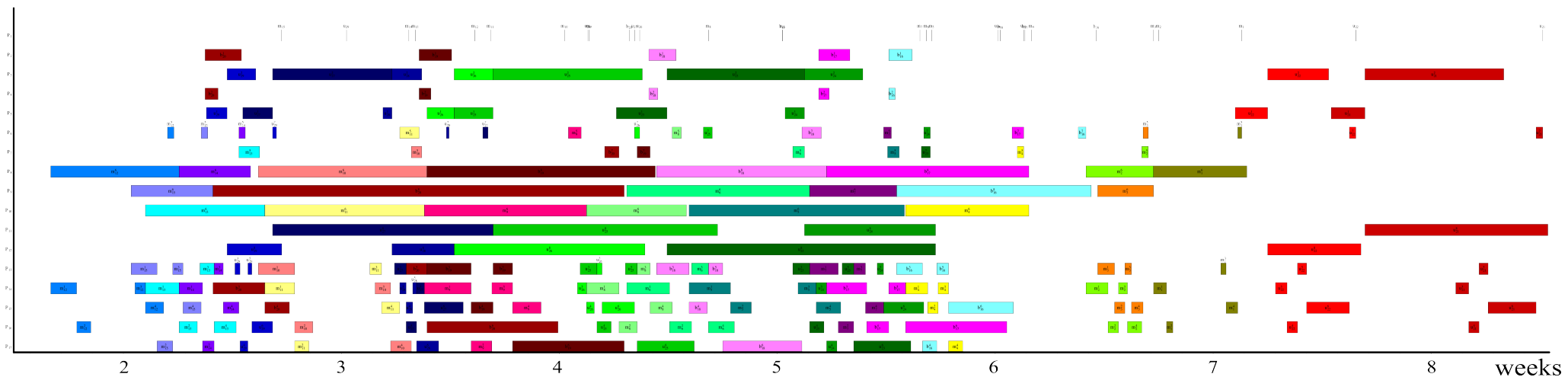
Results for the Case Study

- size of the case study instances:
 - 139 tasks (110 of them breakable) in 29 jobs
 - time for the schedule – 9 weeks in 1 minute resolution
 - time for each job – 2 weeks

	DFS-NO		LDS-NO		LDS		LDS CO		timed automata	
	cost	CPU	cost	CPU	cost	CPU	cost	CPU	cost	CPU
BF	-	0.09 s	-	0.09 s	-	*	-	*	-	0.1 s
EO	455,758	1374 s	455,758	18.4 s	457,523	181 s	454,246	185 s	*	*
EOP	1,234,959	1026 s	1,186,851	12.7 s	920,240	220 s	886,535	206 s	≈ 2,100,000	≈ 600 s

- value not applicable

* value not available



Search Procedure for ETSP

- Improved version – for earliness and **tardiness** costs
- denoted as Cost Directed Labeling (CDL)
 1. sort last tasks of jobs by size of domain in nondecreasing order
 2. for each job select t in domain C_j leading to smallest cost and state two alternatives
 - assign $C_j = t$
 - assign $C_j \neq t$
- improved solution of EOP case study instance
from the cost 886,535 to 777,249

Conclusion and Future Work

- With CP a better solution was found than with timed automata
- ET Job Shop
- Hybrid CP/MIP methods are better

Future Work

- Hybrid CP/Graph algorithm method