

# BuildCraft

by SpaceToad



**TOMÁŠ TISANČÍN**



# WHAT IS BUILDCRAFT?

- **MODIFICATION FOR MINECRAFT**
- **ADDS NEW ITEMS AND MECHANICS**
  - **ITEM TRANSPORT, MANUFACTURE AUTOMATIZATION, ...**
- **LANGUAGE = JAVA**
- **CURRENT DEVELOPEMENT VERSION IS 6.1.X**



# MY CONTRIBUTION

- **OFFICIALY FOR THIS SUBJECT**
  - **CREATING OF TEXTURES AND SOFTWARE SUPPORT FOR ON/OFF STATE ON MACHINES**
  - **ABOUT 8 MACHINES**
  - **TEXTURE IS A PICTURE WITH SIZE 16X16 PX FOR EACH SIDE OF CUBE**
- **I'M PLANNING FURTHER CONTRIBUTING**

**This is it!**

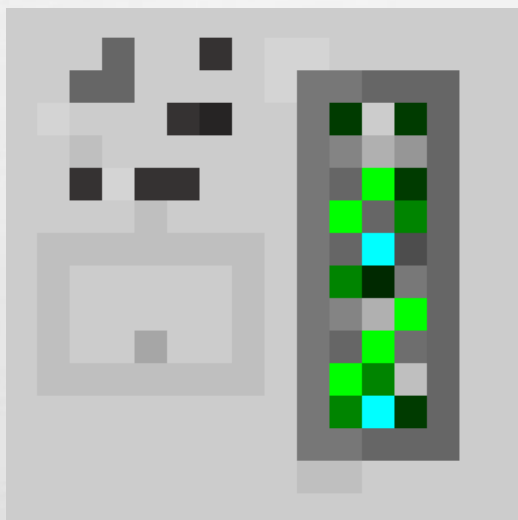


# DEVELOPMENT

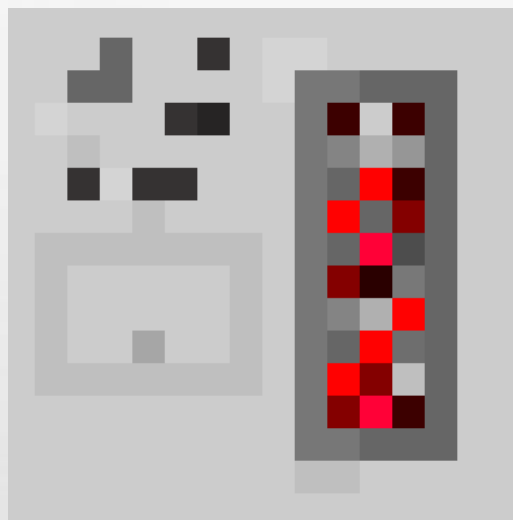
- **SINCE 2011**
- **OWNER: SPACETOAD**
- **GITHUB – ONLY ISSUES WITH ASIGNEE**
- **REPORTING ISSUES FROM PLAYERS AND DEVELOPERS BOTH – ON FORUM**
- **VERSION 5.0.X**
  - **MORE THAN 100 CONTRIBUTORS**
  - **OVER 2000 COMMITS**
  - **33 RELEASES**



# THIS IS IT!



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# LITTLE BIT HARDER



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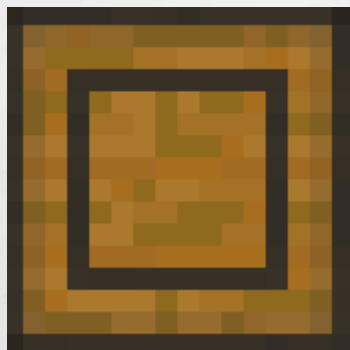


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# WHERE TO PUT ON/OFF STATE

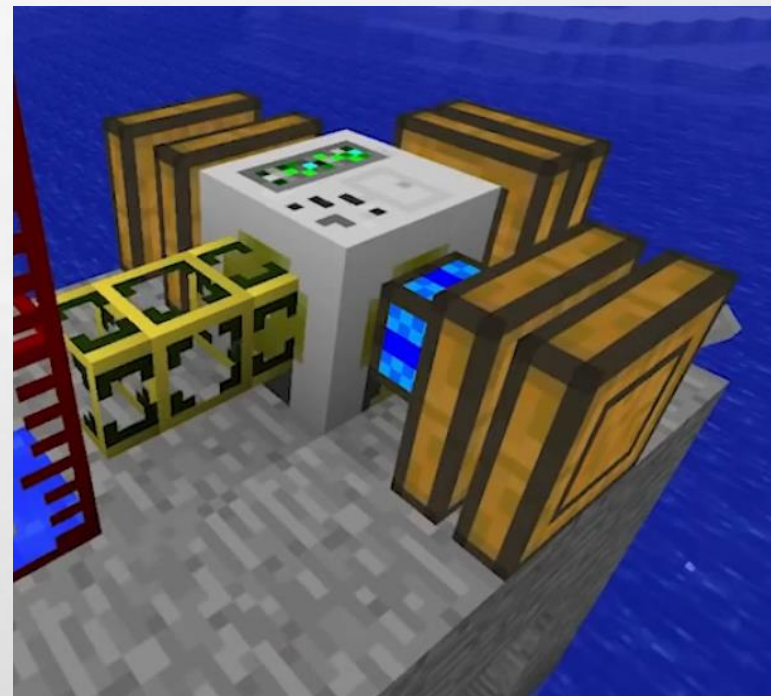
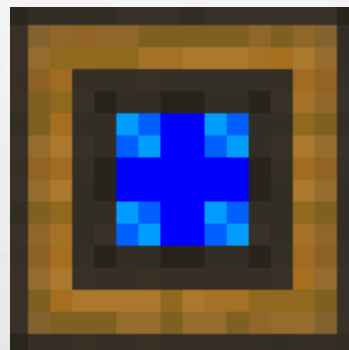
**BACK SIDE**



**SIDES**



**FRONT SIDE**



# QUESTIONS

**TOMÁŠ TISANČÍN ( [TISANTOM@FEL.CVUT.CZ](mailto:TISANTOM@FEL.CVUT.CZ) )**

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