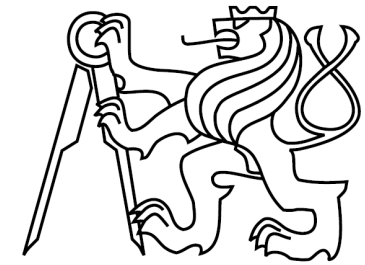


České Vysoké Učení Technické v Praze



JSGL

JavaScript Graphics Library

Prezentace výsledků práce

Tomáš Řehořek

Připomenutí zadání

- JSGL = cross-browser javascriptová vektorová grafická knihovna
- až dosud ryze můj projekt
- založeny webové stránky na www.jsgl.org
 - špatná navigace po stránkách (bez menu)
 - chyběl repositář, bug/feature tracking...

Posun kupředu

- webové stránky upraveny pro lepší uživatelskou přívětivost
- registrace projektu na sourceforge.net
 - propojení jsogl.org se stránkou na SF.net odkazy
- commit všech zdrojových kódů do SVN
- registrace projektu na ohloh.net
 - propojení s repositářem na SF.net

JavaScript Graphics Library (JSGL)

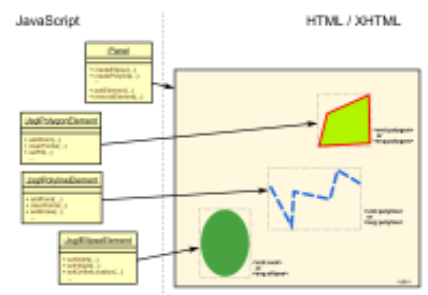
JSGL.ORG

Draw and move vector shapes easily in Javascript!

JavaScript Graphics Library (JSGL) official homepage

Welcome to the **JavaScript Graphics Library (JSGL)** designed and implemented by **Tomáš Řehořek**.

JSGL is an OpenSource JavaScript 2D vector drawing library integrating **Scalable Vector Graphics (SVG)** and **Vector Markup Language (VML)**. JSGL tends to follow the object-oriented programming paradigm closely. It is targeted primarily to programmers accustomed to Java-like programming language with no knowledge of underlying XML languages required.



You can check out some working example applications at the **Demo applications** page.

To download the library, check the **Download** page.

To understand basic principles of JSGL, see **Introduction to JSGL**.

The **Tutorial** should help you with building your first applications.

The **Manual** records all the functionality currently available.

The **Documentation** explains the inner workings of the library. You may find it interesting if you wish to co-operate in the JSGL project 😊

Still haven't found what you were looking for? Please visit the **Frequently Asked Questions (FAQ)** page.

Would you like to co-operate in the development of JSGL? Please contact me at **tomas .:@:. rehorek . eu**.



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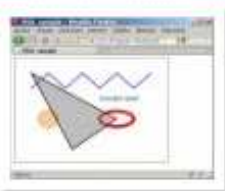
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JSGL - JavaScript Graphics Library Beta by tregoreg

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Specification, analysis, design and implementation of JavaScript vector graphics library. By the encapsulation of underlying technologies such as SVG and VML, the library delivers native cross-browser drawing capability to JavaScript programmers.

Download Now! **jsgl.js (91.1 KB)** OR **View all files**

http://www.jsgl.org

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1 downloads

Homepage

http://www.jsgl.org

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Journal Entries

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No entries yet. Link your entries with 'jsgl_org' to include this project.

Ohloh Analysis Summary

- Mostly written in JavaScript
- Short source control history
- Only a single active developer
- Very few source code comments

Updated 28 Apr 2010 12:07 UTC

Who uses JSGL - JavaScript Graphics Library?

1 users
I USE THIS



Děkuji za pozornost.

Tomáš Řehořek